

Learning Theory I L10.4

# Stochastic Bottleneck: Rateless Auto-Encoder for Flexible Dimensionality Reduction

Toshiaki Koike-Akino

Ye Wang

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MITSUBISHI ELECTRIC RESEARCH LABORATORIES (MERL) Cambridge, Massachusetts, USA <u>http://www.merl.com</u>

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- Motivations
  - Machine learning for real-world data analysis
- Dimensionality reduction
  - Principal component analysis (PCA)
  - Auto-encoder (AE)
- Rateless property
  - Fountain codes
- Stochastic bottleneck
  - Stochastic Width vs. Stochastic Depth
  - TailDrop regularization
- Multi-objective learning
- Experiments
  - MSE
  - SSIM
  - Accuracy
- Summary



# How many latent variables required?



• Gartnar's Hype Cycle for Emerging Technologies, 2019 August



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- Deep learning = fancy name of multi-layer perceptron neural networks.
  - 2006 Hinton: Many layers, layer-wise pre-training, massive data sets
- Massively parallel computation
  - Driver: graphic processor units, tensor processor units ...
- Variants:
  - Deep belief networks
  - Deep convolutional networks
  - Deep recurrent networks

 $\mathbf{h}^{\perp}$ 

- Deep Boltzmann machines
- Deep autoencoder



Deep Boltzmann Machine

Deep Belief Network

 $\mathbf{W}^3$ 

 $\mathbf{W}^2$ 





Convolutional Networks

**Recurrent Networks** 



• Audio & Visual Applications







motor scooter	leopard
motor scooter	leopard
go-kart	jaguar
moped	cheetah
bumper car	snow leopard
golfcart	Egyptian cat



"man in black shirt is playing guitar."









## **AI Surpassing Human-Level Performance**









• The hit count of articles per year in GoogleScholar; Wireless Communication applications





• Raw data dimensionality is often extremely large







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• Data-space volume exponentially increases with dimensionality





• Classifier performance drops for high-dimension data with finite training samples

# Hughes Phenomenon (Hughes, 1968)

or so called curse of dimensionality, peaking phenomenon





- Principal component analysis (PCA)
- Kernel PCA
- Independent component analysis (ICA)
- Isomap



PCA2

PCA1



• High-dimensional data may be well-described by lower-dim latent variables

Hessian LLE (3 sec)





LLE (0.93 sec)

t-SNE (43 sec)









Manifold Learning with 5000 points, 10 neighbors

LTSA (4.8 sec)



Modified LLE (1.9 sec)

MDS (1.1e+02 sec) SpectralEmbedding (1.2 sec)









- Bottleneck neural network architecture: M<N
- Encoder and decoder networks are jointly trained such that latent variables can regenerate original data with smallest distortion

$$egin{array}{ll} \min_{ heta,\phi} & \mathbb{E} \ \mathbf{x} \sim \Pr(\mathbf{x}) & \left[ \mathcal{L}ig(\mathbf{x},g_{\phi}(f_{ heta}(\mathbf{x}))ig) & \ \mathbf{x} \in \mathbb{R}^N & \ \mathbf{x} \in \mathbb{R}^M & \ \mathbf{z} \in \mathbb{R}^M & \end{array} 
ight.$$

Original data

Latent variable

Encoder network

Decoder network

$$\mathbf{z} = f_{\theta}(\mathbf{x})$$

 $\mathbf{x}' = g_{\phi}(\mathbf{z})$ 

Loss function (e.g. MSE)

$$\mathcal{L}(\mathbf{x},\mathbf{x}')$$





- AE is often called NLPCA due to analogy
- Without nonlinear activations, an optimal AE model coincides with PCA for Gaussian data under MSE distortion (Karhunen-Loeve)





• Random matrix theorem:

If covariance matrix follows i.i.d. Gaussian Gram matrix, eigenvalue distribution follows Marchenko-Pastur distribution

> $\mu(A) = egin{cases} (1-rac{1}{\lambda}) \mathbf{1}_{0\in A} + 
> u(A), & ext{if } \lambda > 1 \ 
> u(A), & ext{if } 0 \leq \lambda \leq 1, \end{cases}$  $ar{\mathcal{L}}_M = \mathbb{E}_{\mathbf{x}} \Big[ \| \mathbf{W}'(\mathbf{W}\mathbf{x} + \mathbf{b}) + \mathbf{b}' - \mathbf{x} \|^2 \Big] = \sum_{n=1}^N \lambda_n$ n = M + 10.5 1.0 2.0 1.5 2.5

Cumulative is well approximated by exponential

- PCA universally achieves best MSE for all dimensionality 1<*M*<*N* under Gaussian datasets
- The downstream users can freely change the dimensionality by discarding the leastprincipal components or appending the most-principal components without changing encoder and decoder models
- The MSE is gracefully improved by increasing the compression rate *M/N*
- We do not need to pre-determine the dimensionality when training the model
- This rateless property can resolve the issue:



# How many latent variables do we need for training the AE model?

#### MITSUBISHI Changes for the Better Changes for the Better

 Capacity approaching codes need to pre-determine code rates under the knowledge of channel capacity





- Continue sending more redundant parity until the user satisfies
  - Luby-Transform (LT) codes [2002], Online codes [2002], Raptor codes [2006], Tornado codes [2004]
- We do not pre-determine the code rates
- Rateless codes are capacity-achievable
- We introduce "**rateless**" AE which does not have to determine the dimensionality beforehand





- For PCA, principal components are sorted in significance, thus scalable
  - For AE, latent variables are equally important, thus not adaptable
- Once AE is learned with pre-determined dims, it requires another learning to reduce or expand dims
  - Hierarchical AE (hAE) to append dim for residual reconstruction
  - Stacked AE (sAE) to further reduce dimensionality
- Conditional update for progressive learning usually does not work best and often finite-tuning is required while flexibility is compromised
- We propose a very simple dropout mechanism to realize ratelessness





- Dropout is an effective method to prevent over-training by regularizing over-parameterized networks
- It can be viewed as Bayesian approximation [Gal2016]
- There are many different regularization techniques: DropConnect, DropBlock, StochasticDepth, DropPath, ShakeDrop, SpatialDrop, ZoneOut, Shake-Shake, etc.





• Simple idea: Non-uniform dropout mechanism



Probabilistically Low-Dim Latent





(b) Sparse AE



(c) Stochastic Bottleneck AE



- Non-uniform dropout has been used in StochasticDepth for ResNet
- Not only depth direction, we use width direction to concentrate important feature in upper neurons





- We tested various eigenspectrum model: Poisson, Laplacian, exponential, sigmoid, Lorentzian, polynomial, and Wigner distribution
- Power cumulative mass function (CMF) showed a good tradeoff between distortion and compression rate.
- Best power order parameter is Power CMF 0.8 chosen dependent on datasets 0.6  $\Pr(D < \tau M) = \tau^{\beta}$ 0.4 0.2 x\*\*0.5 x\*\*3  $x^{**}(1./3.)$ 0 0.2 0.4 0.6 0.8

• Rateless objective is multi-task learning  
Single: 
$$\min_{\theta,\phi} \underset{\mathbf{x} \sim \Pr(\mathbf{x})}{\mathbb{E}} \left[ \mathcal{L}(\mathbf{x}, g_{\phi}(f_{\theta}(\mathbf{x}))) \right]$$

$$\prod_{\mathbf{x} \sim \Pr(\mathbf{x})} \left[ \mathcal{L}(\theta, \phi; 1), \overline{\mathcal{L}}(\theta, \phi; 2), \dots, \overline{\mathcal{L}}(\theta, \phi; M) \right]$$

$$\overline{\mathcal{L}}(\theta, \phi; L) : \text{Expected loss when the first } L \text{ latent variables retained by user}$$

$$\min_{\theta,\phi} \sum_{L=1}^{M} \omega_L \overline{\mathcal{L}}(\theta, \phi; L)$$

$$\Pr(D = M - L) = \omega_L$$
e.g.) balanced weights:  $\omega_L \simeq 1/\overline{\mathcal{L}}^*(\theta, \phi; L)$ 

Weighted metric method, ...



- AE architecture
  - 3 layers 1024 or 2048 nodes
  - Adam (0.001)
  - Mini-batch 100
  - Max 500 epochs
  - Power CMF TailDrop
- Datasets •
  - MNIST
  - CIFAR-10
  - FMNIST
  - KMNIST
  - SVHN
  - CIFAR-100



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• MSE does not fully tell perceptual distortion







MSE=309, SSIM=0.987



MSE=309, SSIM=0.580



MSE=309, SSIM=0.641



MSE=309, SSIM=0.730



### **SSIM Distortion Measure (MNIST)**







**Conventional AE** 

Proposed AE



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• The first 2 latent variables







- 32x32 color images
- 10-class natural photos
- 50,000 training
- 10,000 test











- MNIST data is gray-scale image, but nearly binary (white or black) whose statistics are far from Gaussian distribution
- CIFAR-10 uses color natural photos. Such photos are well modeled by Gauss-Markov random field (GMRF)
- Hence, PCA surprisingly performs well for CIFAR-10 if we consider MSE distortion
- However, SSIM and accuracy measure ...



MNIST: Bernoulli like







Gauss-Markov



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## **Reconstructed Image Snapshots (CIFAR-10)**



#### Conventional AE

#### Proposed AE

Dimensionality L		64	54	44	34	24	14	4
MSE (dB)	Conv. AE Prop. AE	$-5.92 \\ -6.19$	$-4.96 \\ -6.43$	$-3.96 \\ -6.30$	$-2.97 \\ -5.82$	$-1.91 \\ -5.11$	$-0.96 \\ -4.05$	$0.92 \\ -1.92$
SSIM Index	Conv. AE	0.64	0.61	0.57	0.53	0.48	0.44	0.37
	Prop. AE	<b>0.66</b>	<b>0.67</b>	<b>0.67</b>	<b>0.64</b>	<b>0.60</b>	<b>0.54</b>	<b>0.44</b>
SVM Acc.	Conv. AE	0.47	0.47	0.46	0.44	0.40	0.32	0.20
	Prop. AE	0.47	<b>0.48</b>	<b>0.47</b>	<b>0.48</b>	<b>0.46</b>	<b>0</b> .42	<b>0.29</b>

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for application invariant Moderate dimension we need to diagnose!

- Single unified AE model regardless of dimensionality

Rateless:



Conventional: - What purpose? - Dimensionality? - Which AE models?

All dimensions

we need to analyze!



## Patients& Families

We do not care many but final results

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- We introduced a new rateless concept in auto-encoder design
- We proposed Stochastic Bottleneck architecture
  - Non-identical dropout rates for Stochastic Width and Depth
- New regularization called **TailDrop** was investigated
- Proposed AE offers an excellent trade-off between distortion and compression rates
  - Benefits in MSE, SSIM, and SVM accuracy were confirmed
- Demonstrated the benefit for various benchmark datasets
- Questions?
  - koike@merl.com
  - More results in arXiv 2005.02870





(c) Stochastic Bottleneck AE



## More Results in ArXiv

- Datasets
  - MNIST
  - CIFAR-10
  - FMNIST
  - KMNIST
  - SVHN
  - CIFAR-100











- 28x28 gray-scale images
- 10-class fashion photos
- 60,000 train
- 10,000 test





### **MSE Measure (FMNIST)**









Proposed AE

**Conventional AE** 



- 28x28 gray-scale images
- 10-class ancient Japanese letters
- 60,000 training data
- 10,000 test data











Conventional AE

Proposed AE



- 32x32 color images
- 10-class cropped digits
- 73,257 training
- 26,032 test











**Conventional AE** 

Proposed AE



- 32x32 color images
- 100-class natural photos (20 super-classes)
- 50,000 training data, 10,000 test data













#### Conventional AE

Proposed AE

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